



### Hearing4all with two ears: Benefit of binaural signal processing for users of hearing aids and cochlear implants Birger Kollmeier\*

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### Carl von Ossietzky University Oldenburg





### Dynamically evolving research university



### Hearing Research

Marine Environment & Biodiversity





Neurosensory Science











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- Why binaural?
- How to measure?
- How can we understand?
- How can we improve the devices?



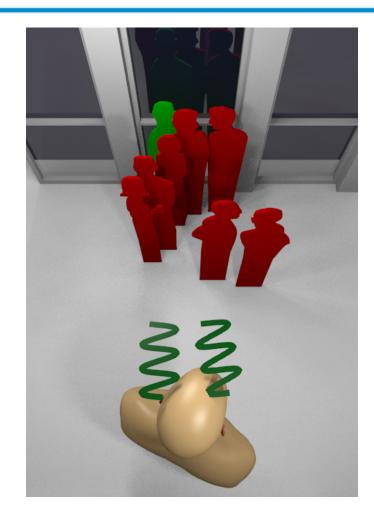


## Binaural signal processing – spatial hearing for everybody



## Acoustically difficult "Cocktail party" situations

- Background noise, reverberation
- Hearing impaired listeners (18% of our population) have significant problems →avoid social situations!
- Binaural (two-ear) hearing: directional perception, dereverberation, separation of desired speech from noise in the brain
- Specific binaural hearing impairment



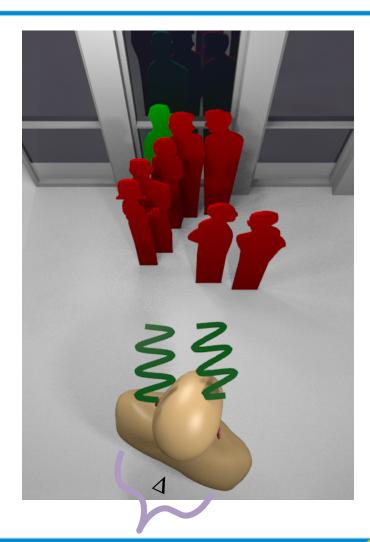


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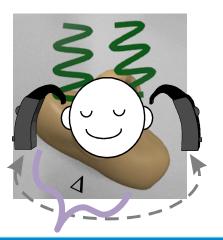


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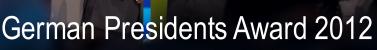






#### Target group for hearing devices (hearing aids and cochlear implants) is steadily increasing (advances in technology & audiology)

- Binaural devices promise superior noise reduction abilities (utilize distance across ears)
- Even normal listeners might profit from some hearing aid features
  - Binaural directional filter
  - Noise suppression/ speech enhancement
  - Increasing compensation of hearing loss with increasing age
- Need solutions for scalable "true" binaural Hearing devices and the science behind…









## A quick test of your cocktail-party-processor

### Oldenburg sentence test OLSA

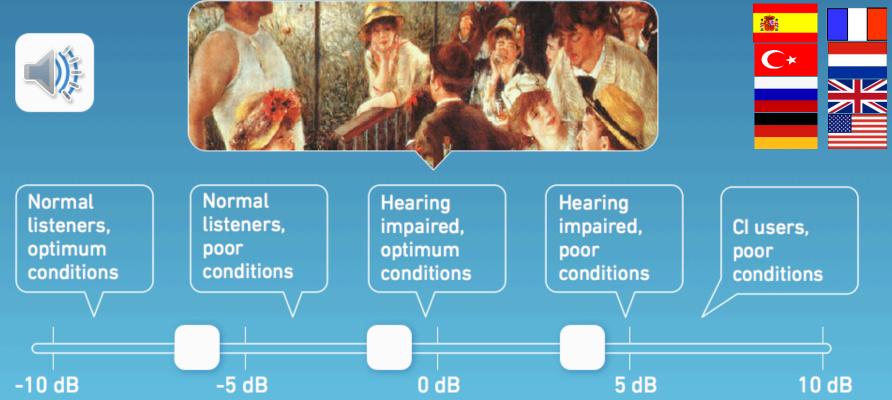






## A quick test of your cocktail-party-processor

### Oldenburg sentence test OLSA





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### Matrix sentences (Hagerman/Olsa): Multilingual speech test

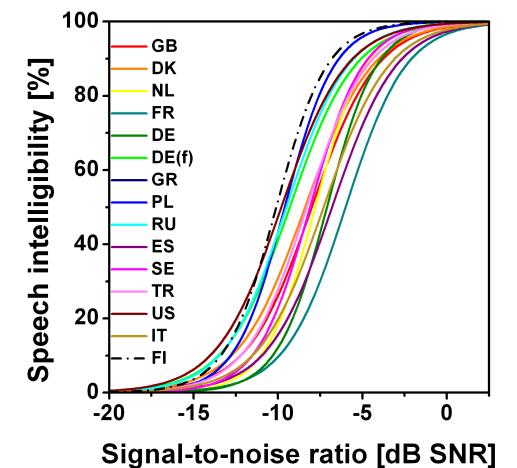


	Name	Verb	Number	Adjective	Noun
	Peter	got	three	large	desks.
	Kathy	sees	nine	small	chairs.
	Lucy	bought	five	old	shoes.
	Alan	gives	eight	dark	toys.
	Rachel	sold	four	thin	spoons.
	Barry	likes	six	green	mugs.
	Steven	has	two	cheap	ships.
	Thomas 🗧	kept	ten	pink	rings.
	Hannah	wins	twelve	red	tins.
	Nina	wants	some	big	beds.
_					



### Matrix sentences (Hagerman/Olsa): Reference curves





SRTs between -6.0 and -10.1 dB SNR slopes between 13.0 and 17.1 %/dB

SRT-correction factor to enable comparison between languages

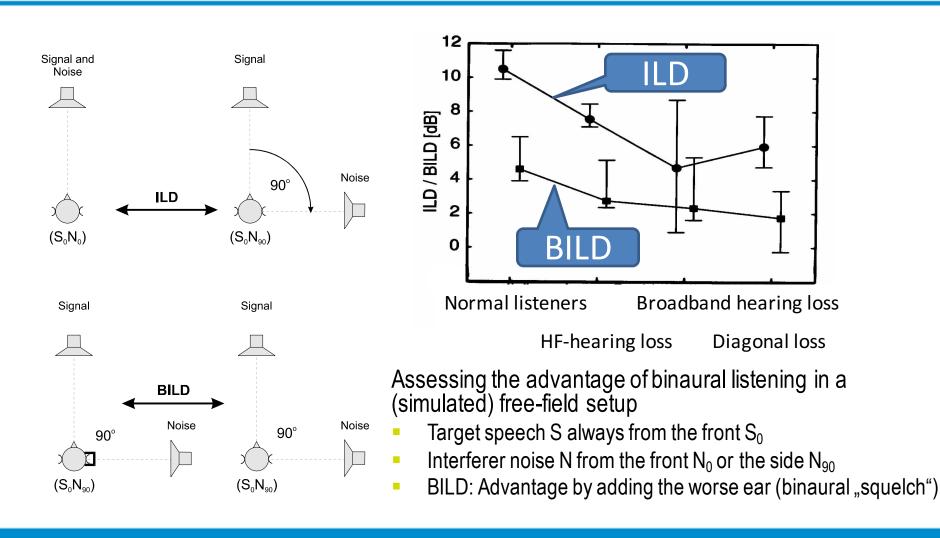
Closed-set response format to enable testing in patients own language with visual response buttons  $\rightarrow$  self-paced, experimenter may not understand the test language

→ International standardization (ICRA recommendations for multilingual tests) available



### Binaural advantage in Speech Reception threshold (SRT): Intelligibility level difference (ILD) and Binaural ILD





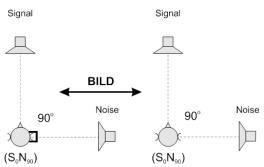


### Intermediate conclusions



- Speech perception in noise as one of the major customer complaints
- Can be assessed with the Matrix test in a multilingual society
  - (→ American English version: Ruth Bentler et al.!)
- Correlates with, but not predictable from the Audiogram
- Binaural auditory deficits for speech in noise can be assessed with
  - ILD: Better ear effect + binaural "squelch"
  - BILD: "True" binaural processing advantage by adding the "worse" ear in speech testing











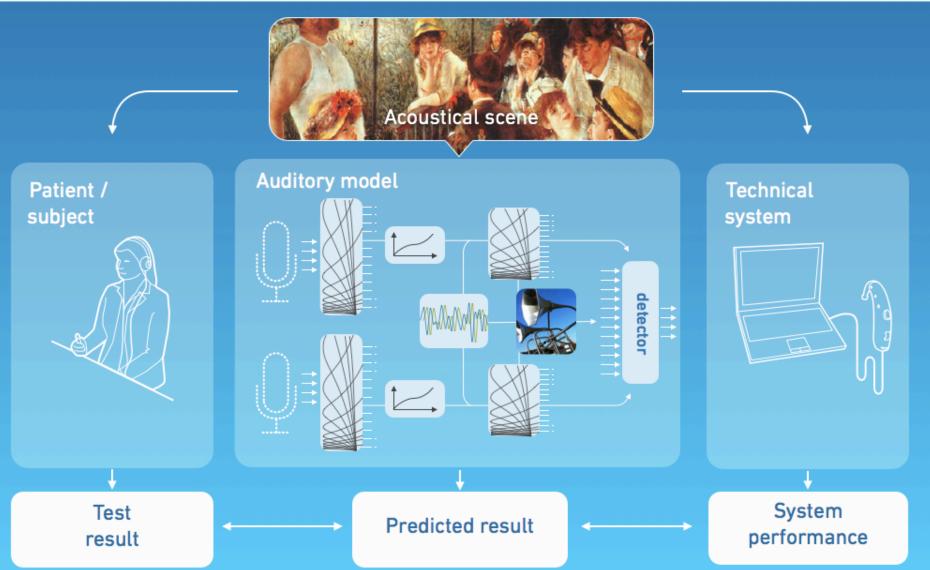
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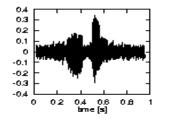


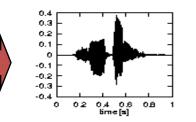


#### Cross-referencing experiment, model & applications







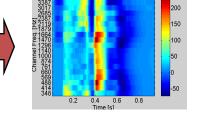


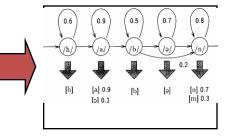
Time signal

Preprocessing

- System trained at different SNR with the limited Matrix sentence set
- Select training SNR with lowest SRT prediction
- Applicable as well to any discrimination experiment

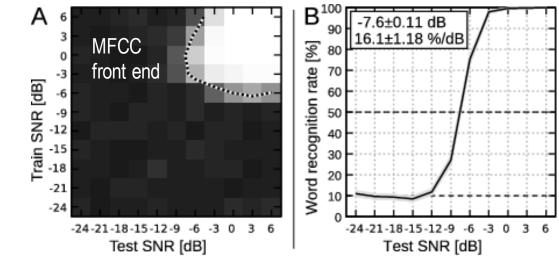
→ Framework for Auditory Discrimination Experiment simulation (FADE)





Feature extraction

Classification (HMM)

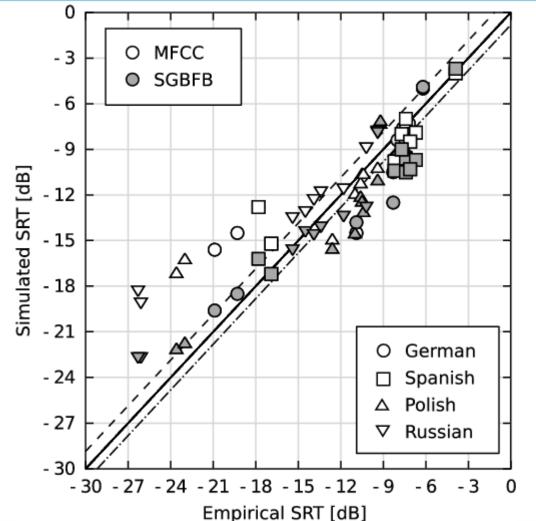


Schaedler et al. (IJA online first)



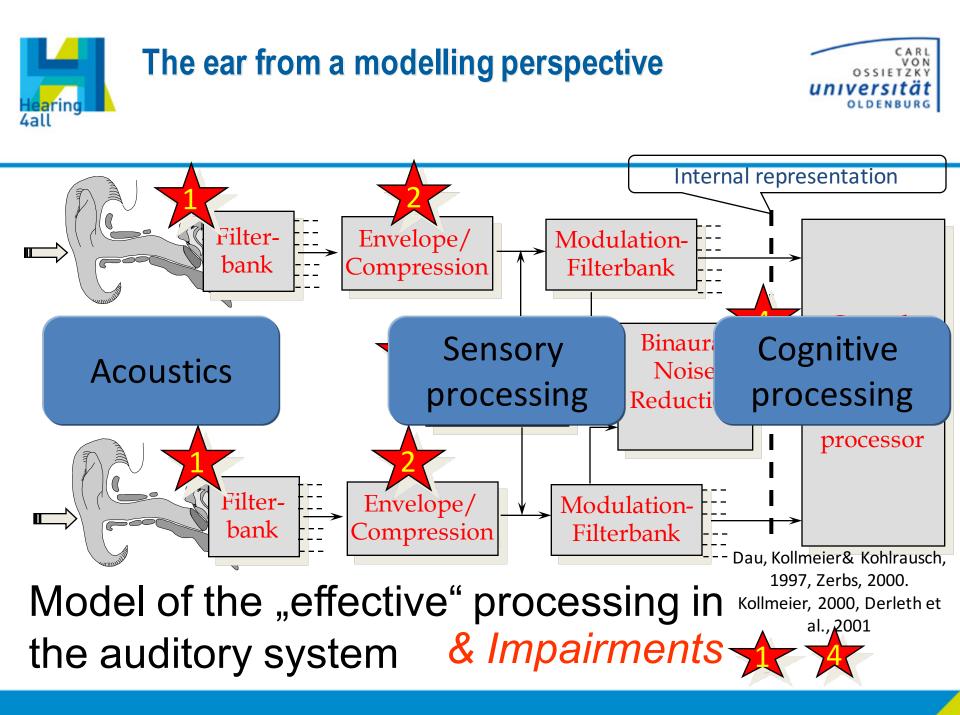
### Prediction of Speech Reception thresholds for 4 languages in 7 different noises





 Correlation between
 Measurement and prediction range between 0,77 (Polish, MFCC) und 0,95 (Russian, SGFB)

→ Good understanding on how speech intelligibility is produced by the auditory system across languages, speakers, noises for normal and hearing-impaired listeners





### Perceptual factors and resulting hearing aid strategies



	Factor	Perceptual consequence	Rehabilitation strategy	Technical challenges
	Attenuation component	Loss of sensitivity; increased threshold level	Increase audibility by a) frequency-specific amplification b) frequency compression	Acoustical Feedback cancellation Acoustical Distortion
	Distortion component	<ul> <li>a) Loss of sensitivity;</li> <li>reduced dynamic range</li> <li>('Recruitment')</li> <li>b) reduced frequency</li> <li>selectivity</li> <li>c) increased susceptibility</li> <li>to background noise</li> </ul>	<ul> <li>a) Automatic Gain Control (AGC), Multiband dynamic compression</li> <li>b) spectral enhancement</li> <li>c) noise reduction (see also: 'neural component')</li> </ul>	<ul> <li>a) Compression</li> <li>characteristics, time</li> <li>constants, band coupling</li> <li>b) Artifact removal</li> <li>c) Estimation/ Classification</li> <li>of speech and noise signals</li> </ul>
	Neural component	a) increased susceptibility to background noise ( 'Cocktail-Party Effect') b) impaired binaural capabilities	a) monaural noise reduction b) directional microphones c) beamformer d) binaural noise reduction	a) Estimation error & Artifact removal b) Lower corner frequency c) Beam characteristics d) Estimation error removal & transmission across ears



Next problem: The Recruitment phenomenon – after too soft comes too loud!

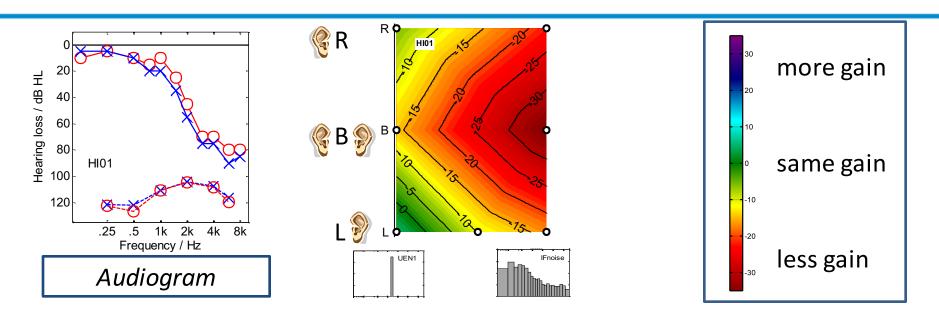






### Aided binaural loudness summation





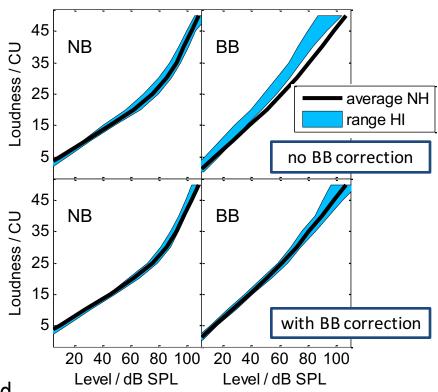
- Initial settings: gains to compensate loudness of narrow-band signals
- Less gain for loudness compensation of binaural broad-band signals
- But highly individual:
  - Subject with same gains for broad-band signals
  - Subject with large gain reduction for broad-band signals



Compression algorithm with gain correction for binaural broad-band (BB) signals



- Dynamic compression algorithm with additional broad-band gain table
  - Narrow-band gains corrected by broad-band differences
  - Normal loudness restored for NB and BB signals







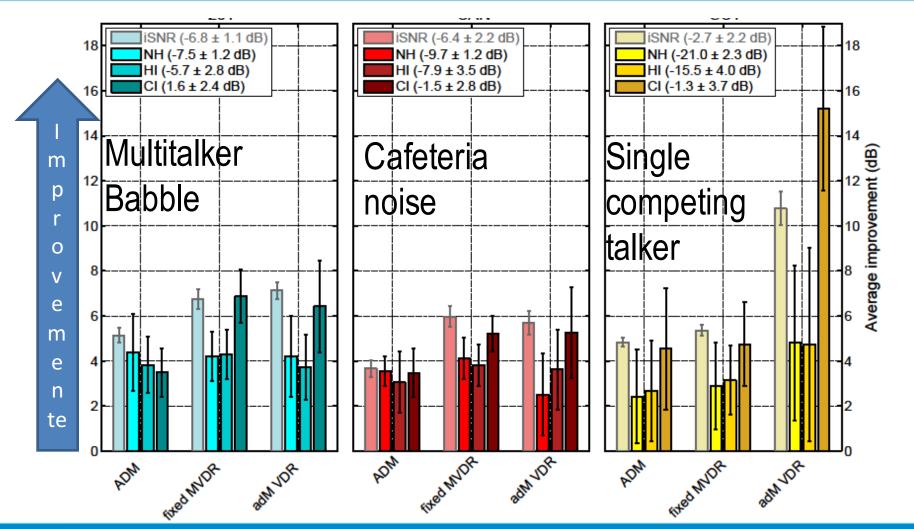
- Implementation of several noise reduction algorithms on the same experimental device (MHA) with CI interface
- Highly reverberant environment
  - T<sub>60</sub> = 1250ms
- Speech material: Oldenburg sentence test (OLSA)
- 3 Noise scenarios:
  - 20 Talker-Babble (20T)
  - Cafeteria Ambient Noise (CAN)
  - Single interfering talker (SCT)
- Comparison with Normal Listeners & Objective measures

Christoph Völker et al. 2015, Baumgärtel et al., 2015 (Trends inHearing, in press )



Performance with Binaural Noise Reduction: Instrumental, normal listeners, HI & CI users





Christoph Völker et al. 2015, Baumgärtel et al., 2015 (Trends inHearing, in press)





- Substantial gain achieved by binaural algorithms (replacing human binaural processing) across all user groups in the lab
  - fixed MVDR beamformer is among the best-placed algorithms in each noise condition
- Instrumental benefit estimate (related to SNR improvement) overestimates gain in NH and HI, but realistic for CI (at highest SNR!)
- Preservation of binaural cues "costs" a bit, but provides naturalness and robustness
- Problems remain (beam steering, "locked in", reverberation, many competing speakers,.....)



### **Conclusions & Clinical implications**



- (True) Binaural hearing devices are required4all ...
  - to support in "difficult" situations (many sources, reverberation)
  - for an increased range of hearing impairment (subclinical / hearing aid users/ CI receipients)
- Candidacy and Fitting should consider...
  - Multilingual Matrix sentence test to assess residual binaural abilities (ILD, BILD)
  - Individual binaural and broadband loudness summation effect
- Future developments
  - Effective binaural compensation schemes merging hearing aids and cochlear implants
  - Merging of Consumer Electronics with Hearing aid technology
  - Innovative ways of controlling the setting: By gestures or by brain activity!

1 sec

EYES CLOSED





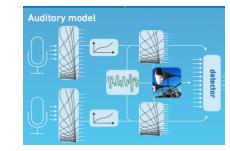


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• 
$$\tilde{Y}_L(\omega) = Y_L(\omega) \frac{Y_L^{\alpha}(\omega)}{Y_R^{\alpha}(\omega)}$$

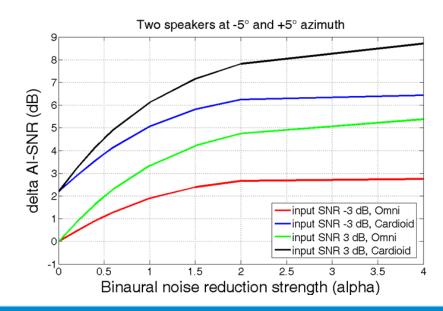
• 
$$\tilde{Y}_R(\omega) = Y_R(\omega) \frac{Y_R^{\alpha}(\omega)}{Y_L^{\alpha}(\omega)}$$

(Durlach & Pang, 1986, Kollmeier & Peissig, 1990)

Enhancement parameter  $\alpha$  should yield a significant effect:

- AI- weighted SNR calculations at output
- +3 dB and 3dB SNR at input







### Hearing4All Highlights



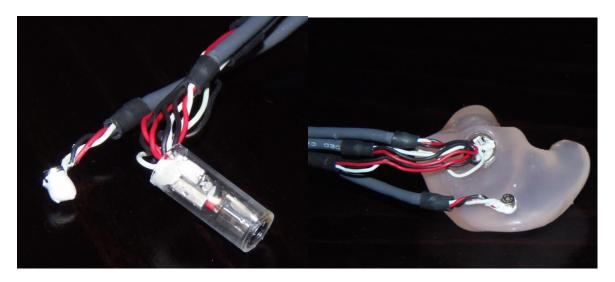
- Matrix Test in 16 Languages, Supplement of Int. J. Audiol.
- Common Audiological Functional Parameters (CAFPAs)
- Common research platform Hearing Aids Cochlea Implants (ABCIT/ModHG/Binaural Taskforce)
- Binaural loudness summation effect for hearing device fitting
- ASR-based speech recognition prediction (FADE with extentions)
- Scalable binaural Hearing Aid with Master hearing aid
- TASCAR system and acoustical Virtual Reality Room

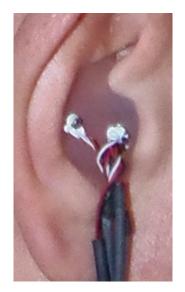


### Acoustic "transparent" earpieces



- Earpieces with 2 mics and 2 receivers each in 5 mm x 13 mm tube "cores" with venting
- Fitted into individually shaped silicon earmoulds & third mic (outside)
- Equalization to same modelled transfer function as (individual) open ear using real-time (binaural) programmable Master Hearing Aid (MHA)





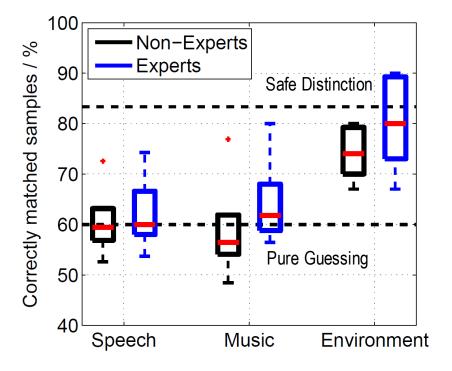
30



### **Transparent Earpieces – Evaluation**



- Evaluation of perceived transparency
  - 5 normal-hearing expert listeners
     & 5 non-experts
  - ABX-test, distinguish between
    - active earpiece and
    - simulated open ear canal (headphone playback producing target frequency response at the eardrum)
  - Microphone noise in "active earpiece" may provide some unwanted cues
  - Only marginal discrimination above chance level

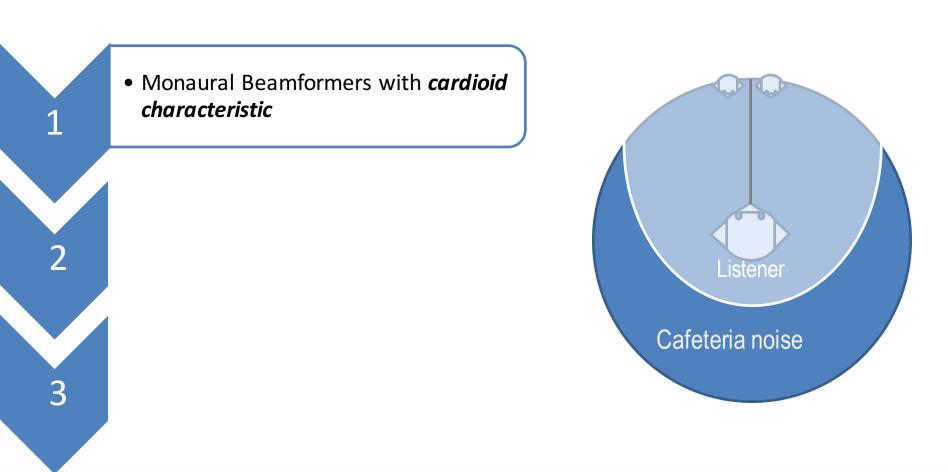


→ Promising concept of shaping the target frequency response of the earpiece to achieve "acoustic transparency"



### Binaural enhancement for Cocktail parties: Choice & Combination of algorithms

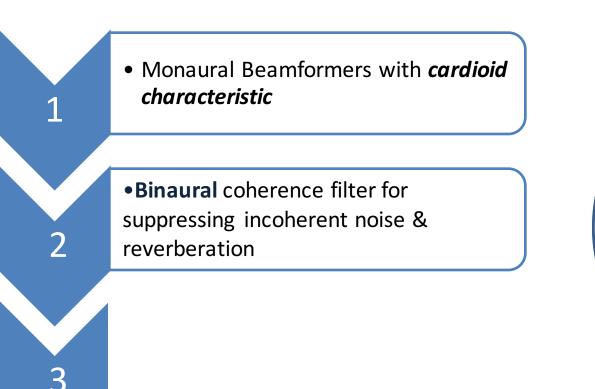


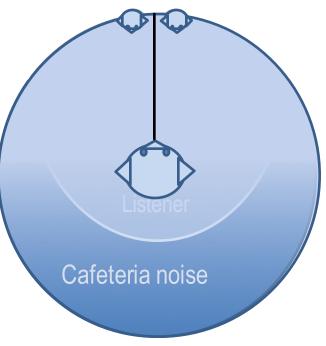




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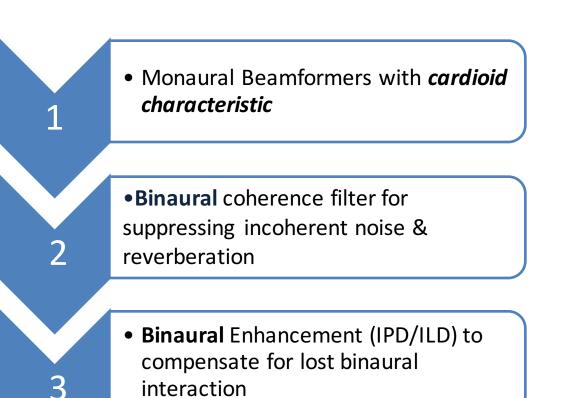


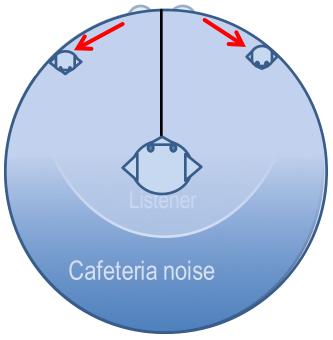




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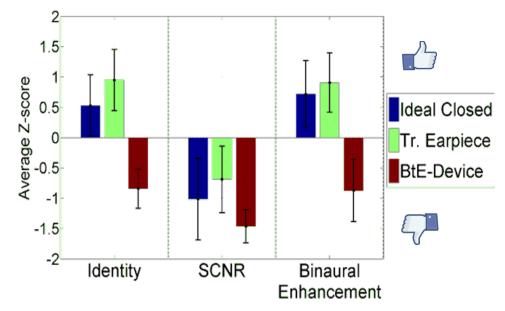








- Quality evaluation for a combination with single-channel noise reduction (SCNR) or binaural enhancement
- Clear preference for the combination of binaural enhancement with the acoustically transparent earpiece



→ Promising concept of shaping the target frequency response of the earpiece to achieve "acoustic transparency" as prerequisite to gain from binaural processing





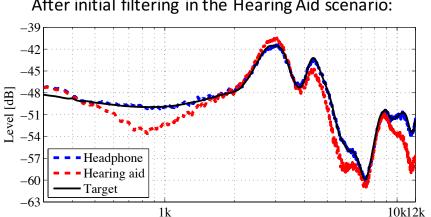
- Target frequency response at the eardrum with earpiece in place = response without earpiece (+ hearing aid amplification)
- Verification with microphone inside ear canal:
  - Circumaural headphones as external sound source, earpiece in position
  - Target response ("equalization") of active, operational setup is applied via master hearing aid (MHA)),
  - compared with passive setup (+compensation of (modeled) change of outer ear transfer function due to presence of earpiece)  $P_{\rm E} = P_{\rm S} \times \frac{Z_{\rm ECE}}{Z_{\rm ECE} + Z_{\rm RAD}}$
  - Fine tuning to compensate for deviations from model



### **Results obtained with microphone**

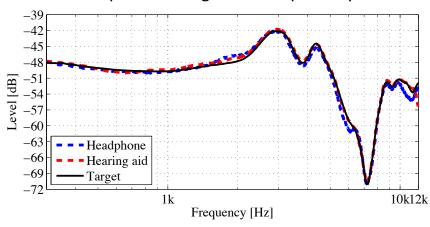


- In-ear responses of the test subjects
  - Almost identical responses at the in-ear mic location
- The pressure at the eardrum is also similar if no near-field effects are present



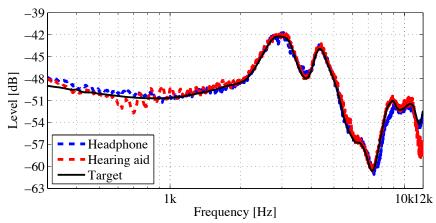
Frequency [Hz]

After initial filtering in the Hearing Aid scenario:



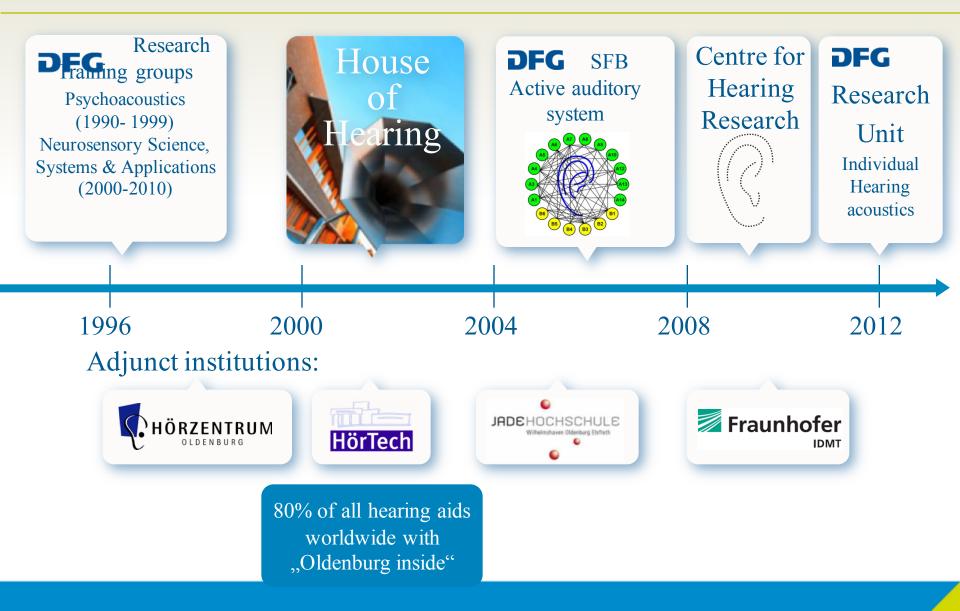
After adaptive filtering in the Output Only scenario:

After adaptive filtering in the Hearing Aid scenario:



### Dynamic build-up of Hearing Research in Oldenburg







## Altered speech perception in stationary noise (65 dB HL) due to hearing impairment



Speech reception threshold with 65 dB noise 40-German Matrix Test (OLSA): 0 800 35-N=158 (Wardenga et al, 2012) 0 30-0 0 Type of audiogram 0 25-00 Ó Hochtonsenke 20-Hochtonsteilabfall O Hochtonschrägabfall 15-Tieftonschwerhörigkeit Mittelgradige SH mit Schrägabfall 10-Mittelgradig Pantonale SH Hochgradige Schwerhörigkeit 0 5-General increase in SRT with increasing hearing loss large individual -10 10 20 30 40 50 60 70 80 90 100 n spread! Pure Tone Average (0,5 -4 kHz) in dB



### Remaining challenges for the future



### Dependence on Input SNR

- Noise reduction potential usually optimal for SNR > 0 dB which matches better the need of CI users than (nearly) normal listeners
- Remaining individual binaural processing only active for SNR < 0 dB (?)</p>
- SRT-Tests with sentences targeted to be < 0 dB</li>
- Activation of different algorithms depending on input SNR
- Dependence on Complexity of acoustic situation
  - Noise reduction algorithms assume strict adherence to a certain mixing model and fail if this is violated (more sources, more reverberation, head movements)
  - Binaural enhancement may hamper localization cues but rely on still available human scene decomposition
  - $\rightarrow$  Activation of different algorithms and/or parameters if input scene alters
- Exact knowledge of presented scene and its interaction with human perception would be desired!



The most common complaint of approx. 18% of our population – how should it be tested?



